



HUSH CITY APP'S ICON (C) ANTONELLA RADICCHI 2011

# HUSH CITY APP

**USER GUIDELINES** / EDITED BY ANTONELLA RADICCHI



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## 0. WELCOME TO HUSH CITY APP

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THIS POCKET GUIDE IS AIMED TO SUPPORT YOU IN THE PROCESS OF USING THE HUSH CITY APP.

WITH THIS APP, YOU ARE AN ACTIVE PART OF A CITIZEN SCIENCE RESEARCH PROJECT TO MAP AND EVALUATE QUIETNESS IN CITIES.

OUR CITIES ARE BECOMING NOISIER BY THE HOUR. ONLY IN EUROPE, OVER 125 MILLION PEOPLE ARE AFFECTED BY NOISE POLLUTION FROM TRAFFIC EVERY YEAR, AND APPARENTLY, QUIETNESS IS BECOMING A LUXURY AVAILABLE ONLY TO A FEW OF US. BY USING THIS FREE APP, YOU WILL CONTRIBUTE TO MAKING QUIETNESS AVAILABLE TO ALL THOSE APPRECIATE IT.

HUSH CITY APP WILL HELP YOU TO IDENTIFY, ACCESS AND EVALUATE “EVERYDAY QUIET AREAS” IN YOUR NEIGHBORHOODS. YOU CAN FIND PLACES SUCH AS SMALL, QUIET SPOTS WHERE YOU CAN GO TO ESCAPE THE CITY’S CHAOS, RELAX, READ A BOOK, PLAY WITH YOUR KIDS, AND HAVE A PLEASANT CONVERSATION. CHILL OUT!

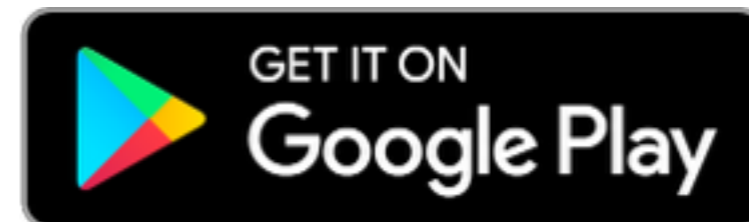
OR, USE THE APP TO FIND A QUIET SPOT NEAR TO YOU. GO TO IT AND ENJOY SPENDING SOME TIME THERE.



## 1. HOW TO DOWNLOAD HUSH CITY APP

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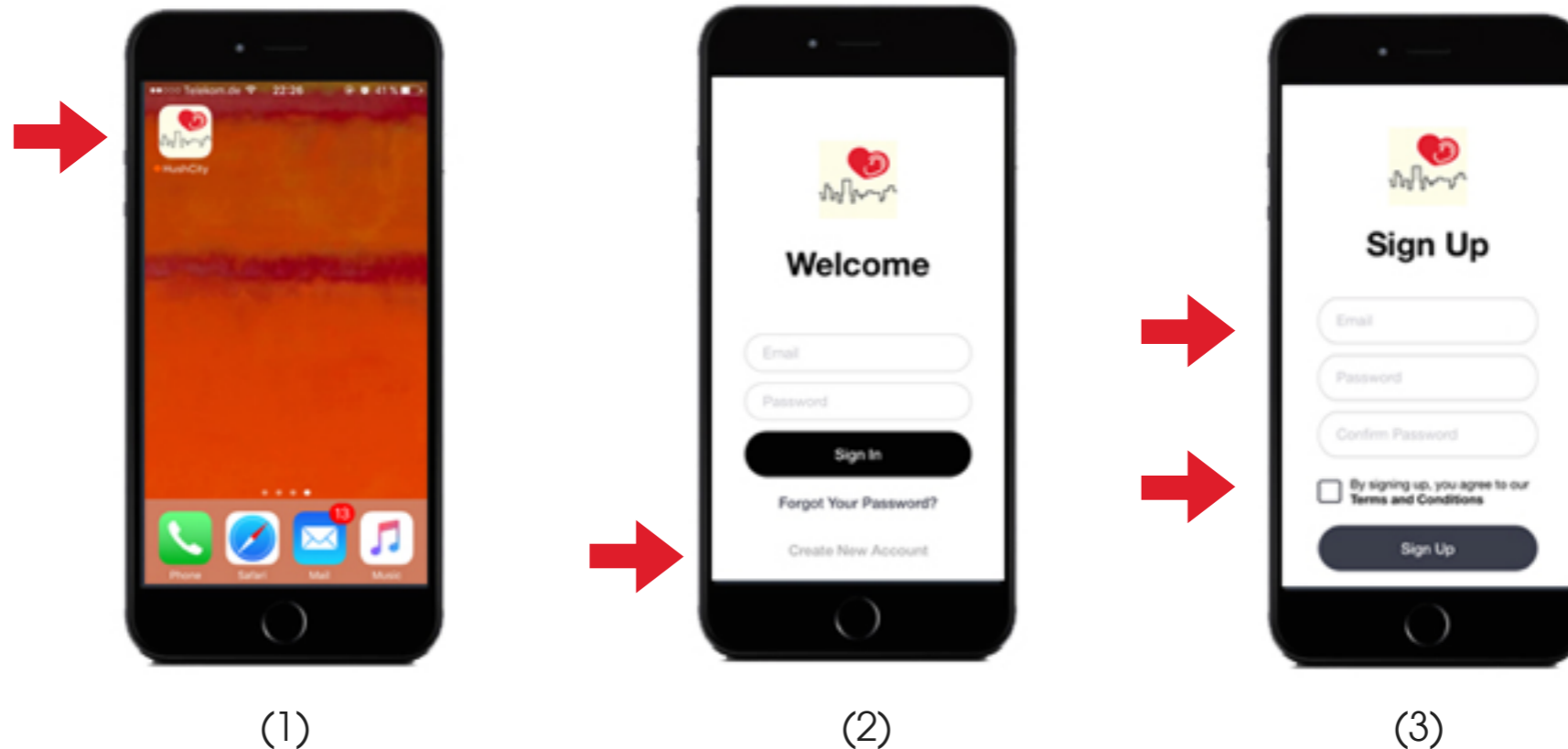
- JOIN THE COMMUNITY. IT IS SIMPLE: HUSH CITY APP IS FREE AND EASY TO INSTALL!
- DOWNLOAD HISH CITY APP ON APPLE OR GOOGLE PLAY, BY CLICKING ON THE RESPECTIVE BUTTON.





## 2. HOW TO SIGN UP

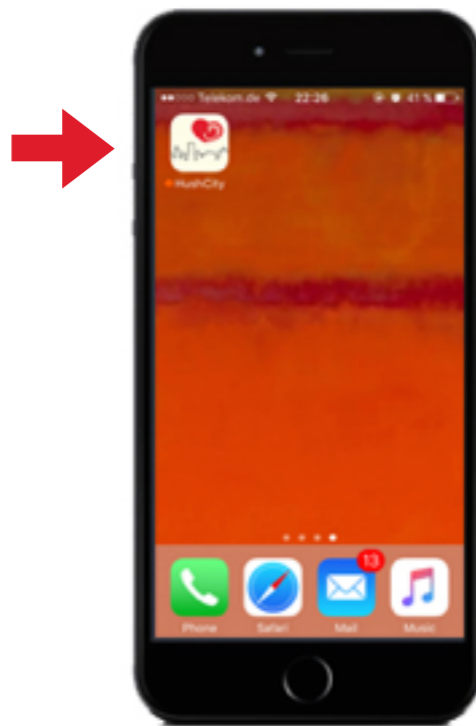
- ONCE YOU HAVE DOWNLOADED THE APP, CLICK ON THE ICON (1)
- CREATE A NEW ACCOUNT, BY CLICKING ON "Create New Account" (2)
- DIGIT YUR EMAIL ADDRESS AND A NEW PASSWORD
- READ OUR "Terms and Conditions", THEN AGREE WITH THEM BY FLAGGING THE SQUARED BUTTON (3)
- CLICK ON "Sign Up" (3)
- A CONFIRMATION EMAIL WILL BE SENT TO YOU. CHECK YOUR INBOX AND FOLLOW THE INSTRUCTIONS.



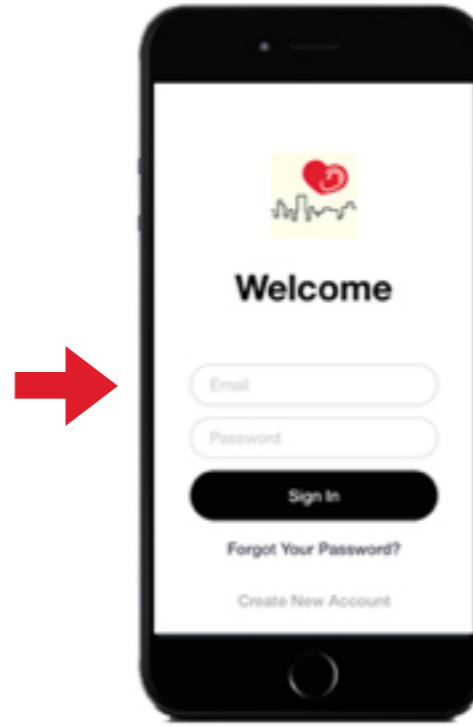


### 3. HOW TO MAP QUIET AREAS

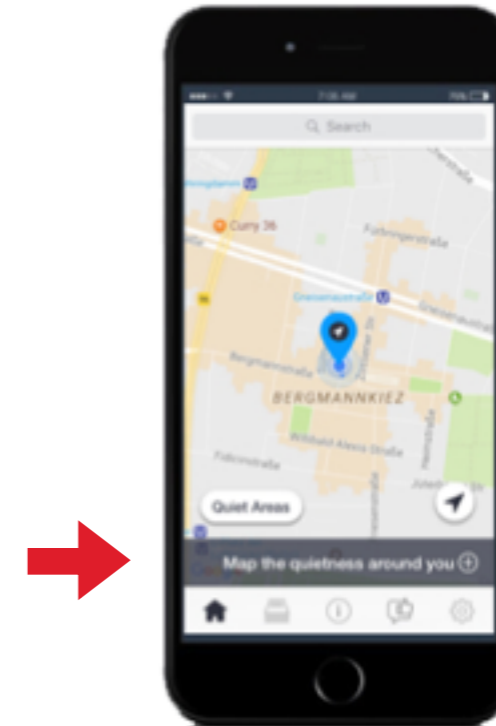
- ONCE YOU ARE IN A QUIET SPOT, CLICK ON THE ICON (1)
- DIGIT YOUR EMAIL ADDRESS AND THE PASSWORD, THEN CLICK ON THE "Sign In" BUTTON (2)
- START CROWDSOURCING DATA RELATED TO YOUR FAVORITE "EVERYDAY QUIET AREAS", BY CLICKING ON THE "Map the quietness around you" BUTTON (3)
- TO COMPLETE A SURVEY TAKES APPROXIMATELY 3 MINUTES!



(1)



(2)

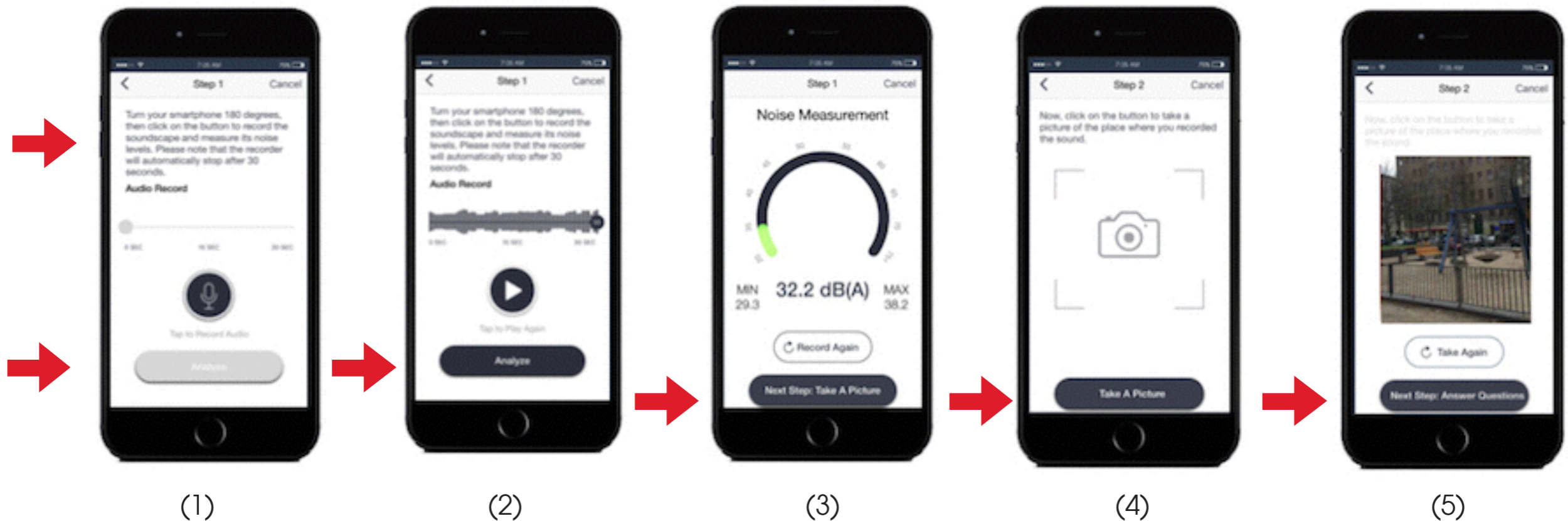


(3)



## 4. HOW TO EVALUATE QUIET AREAS

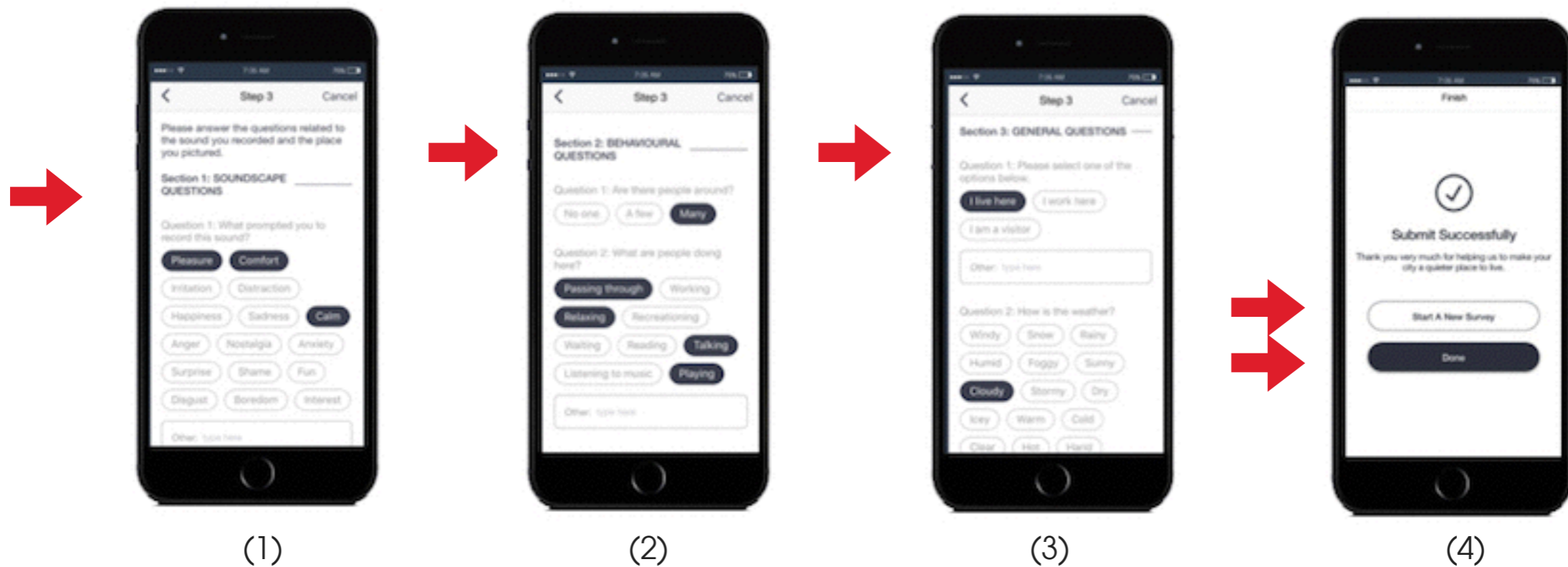
- FOLLOW THE INSTRUCTIONS: ROTATE THE SMARTPHONE'S MICROPHONE TOWARDS THE SOUND SOURCE (1)
- CLICK ON "Record" (1 TO TAKE A 30-SECOND LONG SONIC SHOT (1)
- CLICK ON "Analyze" TO CALCULATE THE SOUND PRESSURE LEVELS AND VISUALIZE THEM (2, 3)
- GO TO THE NEXT STEP, BY CLICKING ON "Next Step: Take a Picture" (3)
- ONCE YOU HAVE TAKEN A PICTURE (4), GO TO THE THIRD STEP, BY CLICKING ON "Next Step: Answer Questions" (5)





## 4. HOW TO EVALUATE QUIET AREAS

- ANSWER THE “SOUNDSCAPE QUESTIONS” (1)
- GO ON, BY ANSWERING THE “BEHAVIORAL QUESTIONS” (2)
- CONCLUDE, BY ANSWERING THE “GENERAL QUESTIONS” AND CLICKING ON “Submit” (3)
- NOW, YOU CAN TAKE ANOTHER SURVEY, BY CLICKING ON “Start a New Survey” (4)
- OR TERMINATE THE PROCESS, BY CLICKING ON “Done” (4)





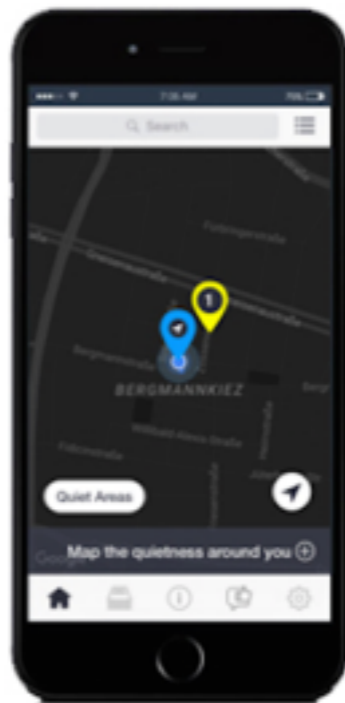


## 5. HOW TO FIND QUIET AREAS NEARBY & WORLDWIDE MAP VIEW MODE

- GO TO HOME PAGE, THEN CLICK ON THE "Quiet Areas" BUTTON (1)
- WHEN THE "Quiet Areas" BUTTON IS ACTIVE, THE BACKGROUND MAP TURNS INTO DARK AND COLOURED MARKERS ARE DISPLAYED ON THE DARK BACKGROUND MAP (2). COLOURS ARE AUTOMATICALLY ASSIGNED TO THE MARKERS BY THE HUSH CITY APPLICATION, ACCORDING TO THE SOUND PRESSURE LEVELS OF EACH SOUND RECORDED. THE COLOUR SCALE REFERENCE IS TAKEN FROM THE STRATEGIC NOISE MAP OF FLORENCE (6)
- BY CLICKING ON EACH MARKER, A WINDOW POPS UP DISPLAYING DATA COLLECTED ON THAT SPOT, SUCH AS: DATE AND TIME, ADDRESS, SOUND RECORDINGS, PICTURES, SOUND PRESSURE LEVELS, USER FEEDBACK (3, 4, 5)



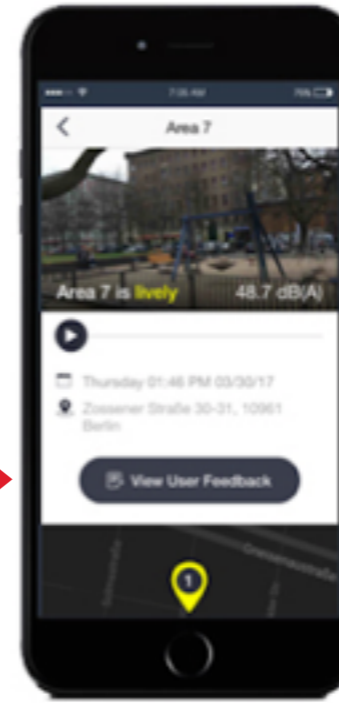
(1)



(2)



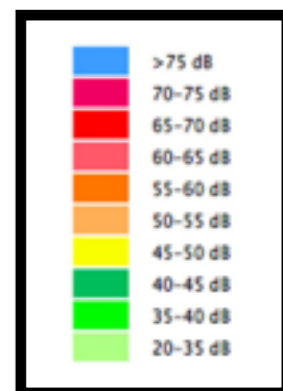
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(4)



(5)

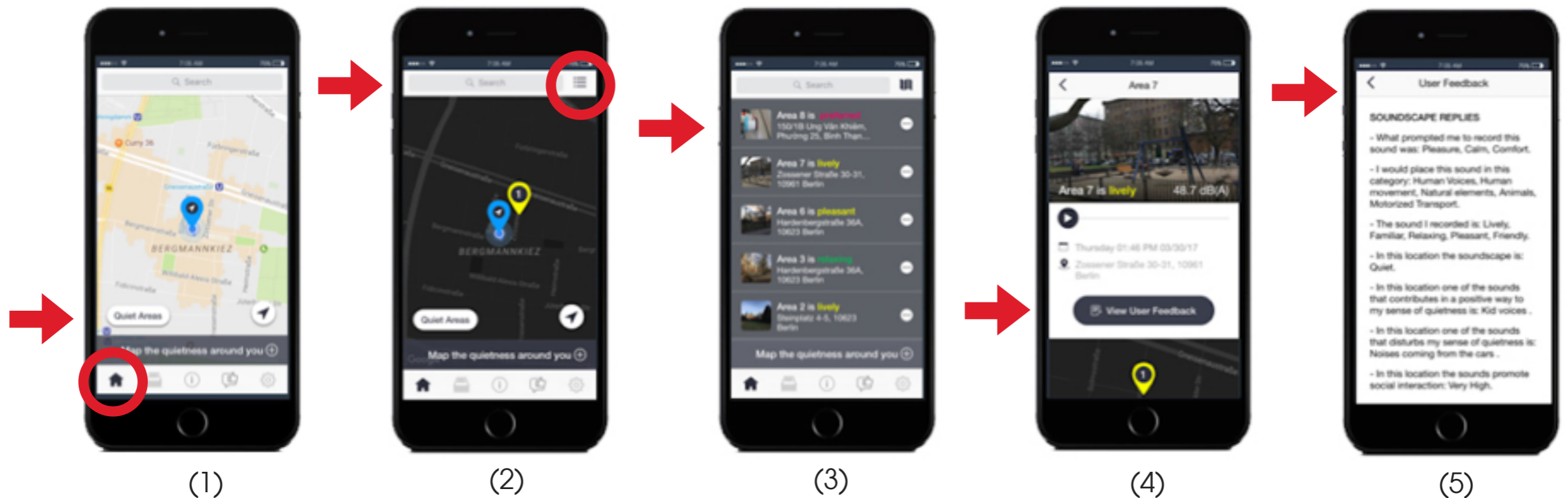


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## 5. HOW TO FIND QUIET AREAS NEARBY & WORLDWIDE LIST VIEW MODE

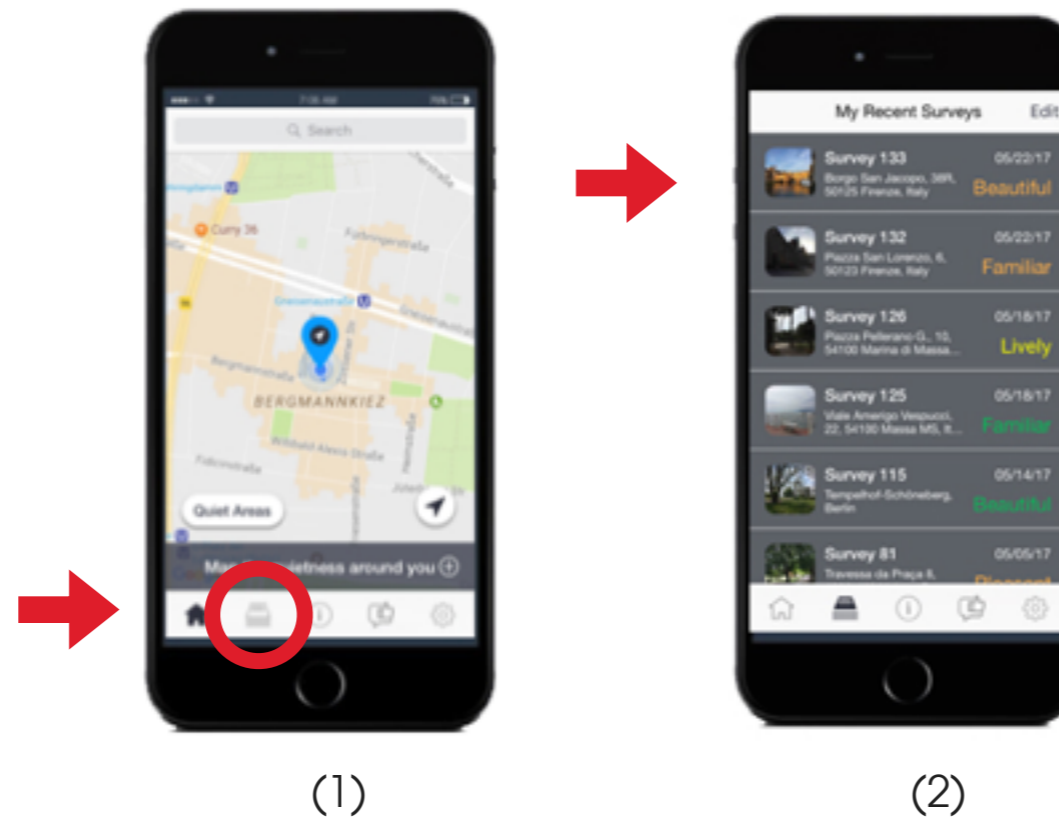
- GO TO HOME PAGE, THEN CLICK ON "Quiet Areas" (1)
- WHEN THE "Quiet Areas" BUTTON IS ACTIVE, THE BACKGROUND MAP TURNS INTO DARK
- BY CLICKING ON THE BUTTON LOCATED ON THE TOP-RIGHT ANGLE OF THE DISPLAY, DATASETS RELATED TO QUIET AREAS COLLECTED BY THE COMMUNITY ARE LISTED (2)
- BY CLICKING ON EACH ITEM OF THE LIST, DATA COLLECTED ON THAT SPOT ARE VISUALIZED, SUCH AS: DATE AND TIME, ADDRESS, SOUND RECORDINGS, PICTURES, SOUND PRESSURE LEVELS, USER FEEDBACK (3, 4, 5)





## 6. HOW TO REVIEW YOUR SURVEYS

- ACCESS YOUR SURVEYS' LIST, BY CLICKING ON THE SECOND BUTTON FROM THE LEFT ON THE BOTTOM MENU (1)
- REVIEW EACH SURVEY, BY CLICKING ON EACH RESPECTIVE DATASET (2)

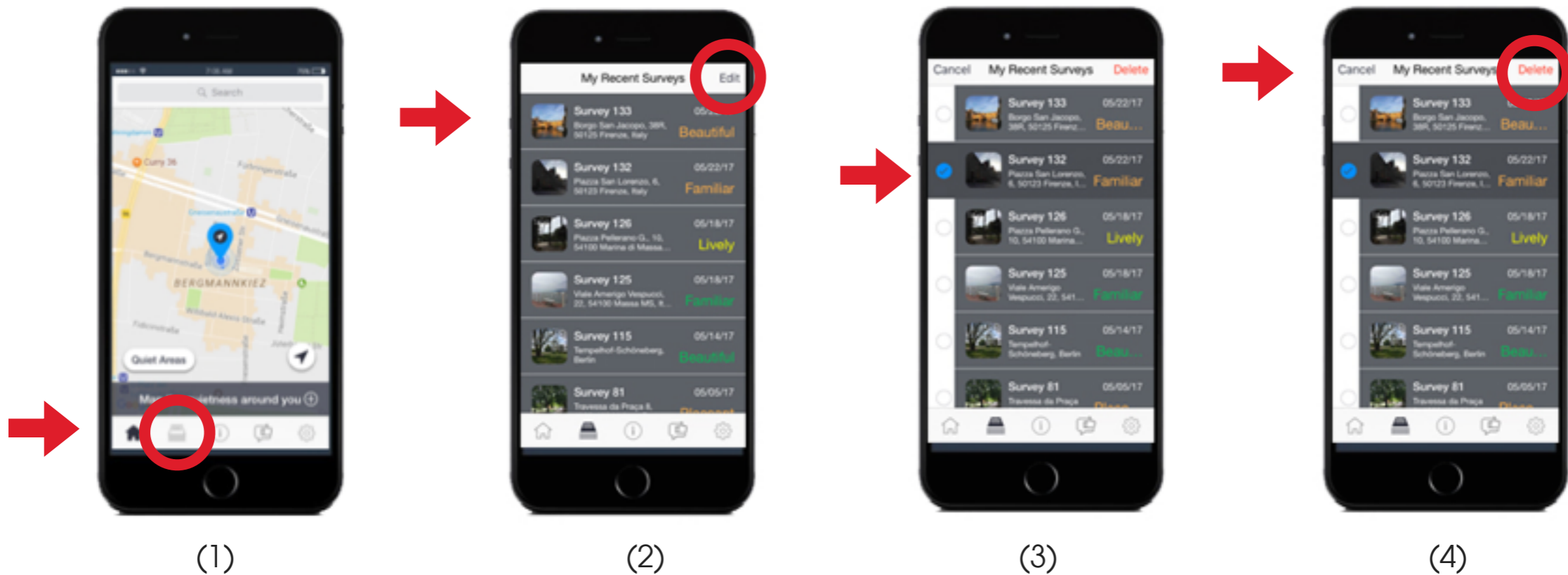




# 1. HOW TO DELETE YOUR SURVEYS

AVANT GARDE

- ACCESS YOUR SURVEYS' LIST, BY CLICKING ON THE SECOND BUTTON FROM THE LEFT ON THE BOTTOM MENU (1)
- CLICK ON "Edit" ON TOP-RIGHT ANGLE OF THE SCREEN (2)
- SELECT THE SURVEY YOU WOULD LIKE TO DELETE
- CLICK ON "Delete": YOUR REQUEST WILL BE AUTOMATICALLY SENT TO AND PROCESSED BY THE SYSTEM

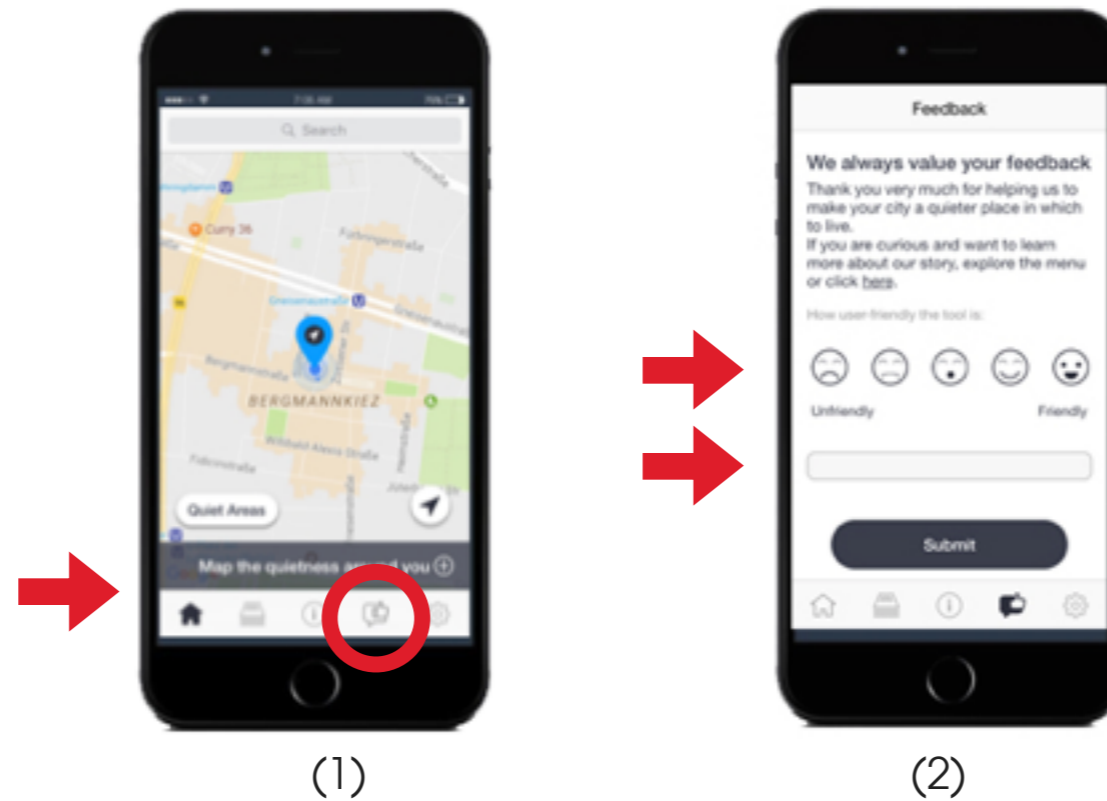




## 8. HOW TO GIVE FEEDBACK ON THE APP

AVANT GARDE

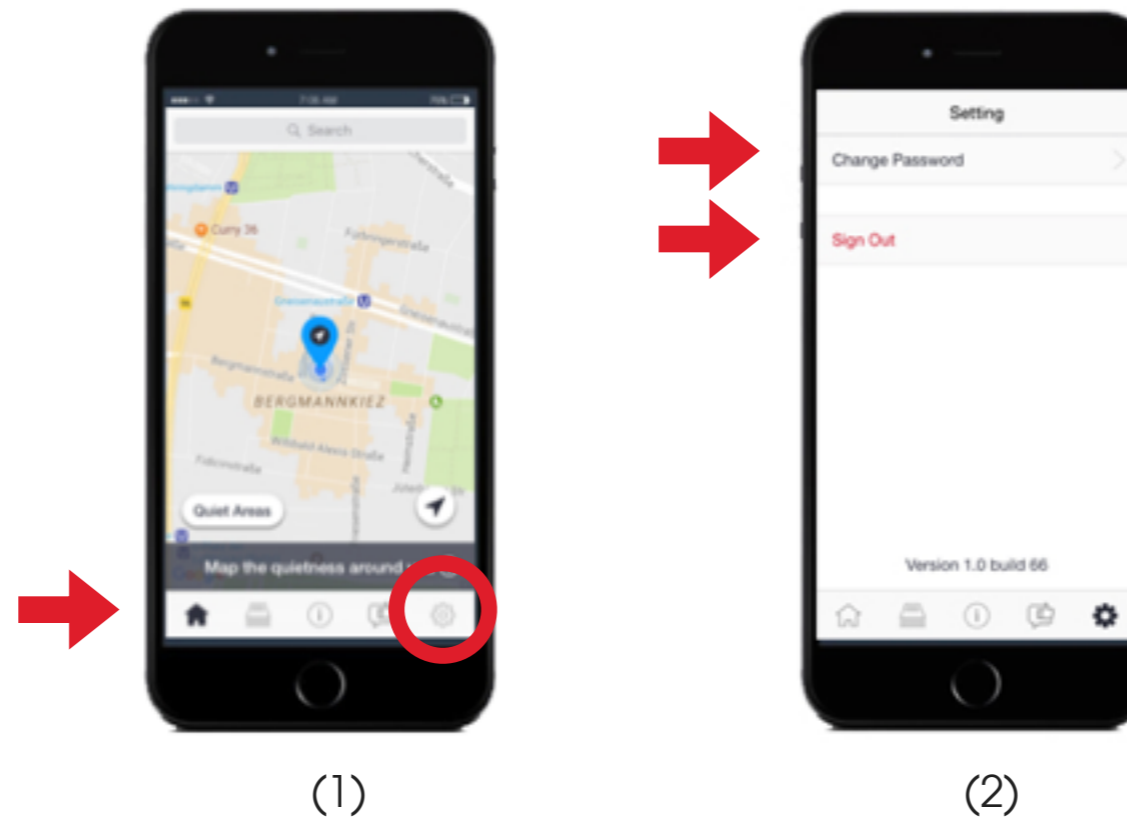
- ACCESS THE FEEDBACK PAGE, BY CLICKING ON THE FOURTH BUTTON FROM THE LEFT ON THE BOTTOM MENU (1)
- GIVE FEEDBACK, BY SELECTING THE SMILE YOU PREFER (2)
- AND/OR, BY WRITING A SHORT TEXT IN THE BLANK SPACE (2)





## 9. HOW TO MANAGE YOUR SETTINGS

- ACCESS THE SETTING PAGE, BY CLICKING ON THE LAST BUTTON FROM THE LEFT ON THE BOTTOM MENU (1)
- MANAGE YOUR SETTINGS, BY CHANGING YOUR PASSWORD AND/OR SIGNING OUT (2)

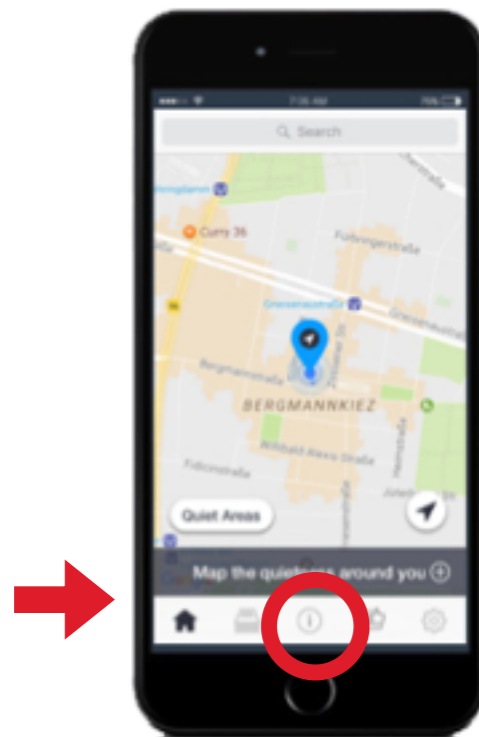




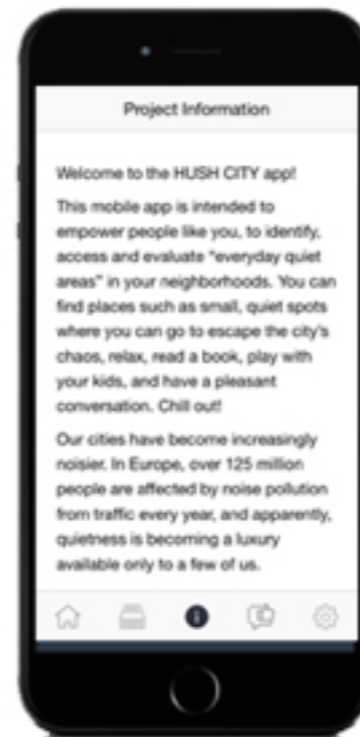
## 10. HOW TO GET INFO ON THE PROJECT

### AVANT GARDE

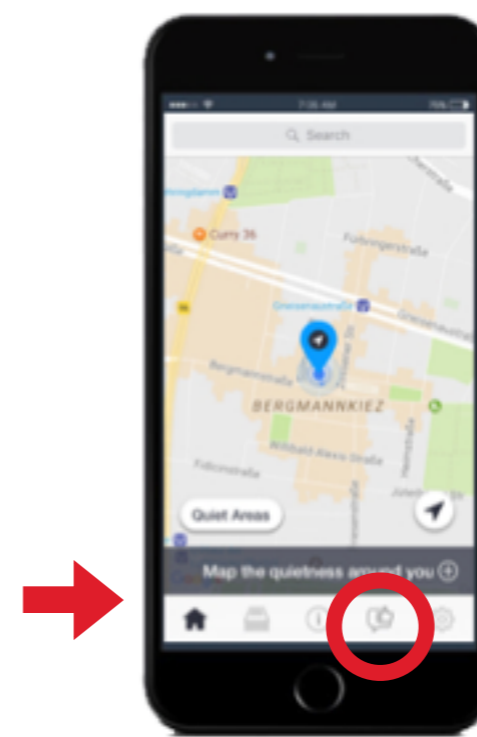
- ACCESS THE INFO PAGE, BY CLICKING ON THE THIRD BUTTON FROM THE LEFT ON THE BUTTOM MENU (1)
- ENJOY READING INFORMATION ON THE PROJECTS, CREDITS AND ACKNOWLEDGMENT (2)
- OR CLICK ON THE THIRD BUTTON FROM THE LEFT ON THE BUTTOM MENU (3)
- CLICK ON "here" TO ACCESS THE PROJECT'S WEBSITE ([www.opensourcesoundscapes.org](http://www.opensourcesoundscapes.org)) (4)



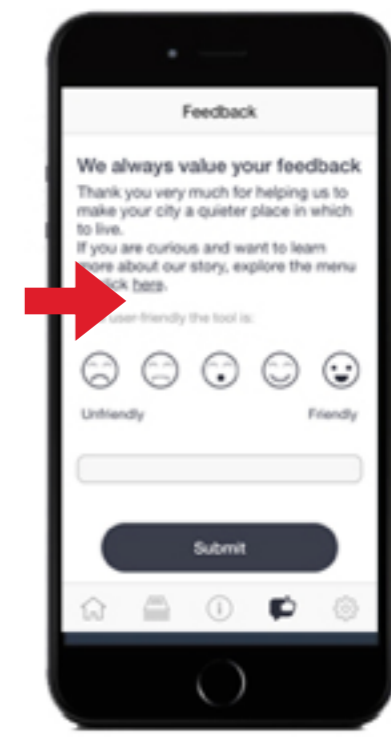
(1)



(2)



(3)



(4)



## 10. HOW TO GET IN CONTACT WITH US!

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- GET IN TOUCH AT: @HUSHCITYapp
- SEND AN EMAIL TO: [INFO@OPENSOURCESOUNDSCAPES.ORG](mailto:INFO@OPENSOURCESOUNDSCAPES.ORG)
- SURF THE PROJECT WEBSITE, BY CLICKING: [WWW.OPENSOURCESOUNDSCAPES.ORG](http://WWW.OPENSOURCESOUNDSCAPES.ORG)



**HAPPY MAPPING!**